WHAT CAN I DO WITH A MAJOR IN **GRAPHIC DESIGN**

CAREER OPTIONS

Advertising Manager Animator Brand Manager Graphic Designer Layout Editor Print Designer Teacher/Professor* Three Dimensional Designer Video Game Graphic Designer Website Designer

*Advanced Degree and/or Licensure Required

TRANSFERABLE SKILLS GAINED

Critical-thinking Creativity and Imagination Planning and organization Spatial visualization

Presentation skills Research skills Communication skills Time management skills

EMPLOYMENT AREAS

Design Firms Advertising Agencies Self-Employed (freelance) In-house creative departments

Magazines/Newspapers Schools/Universities Publishing houses Nonprofit Organizations

INFORMATION WEBSITES

UNO Dept of Art & Art History Occupational Outlook Handbook American Institute of Graphic Arts The Art Career Project National Association of Schools of Art & Design cfam.unomaha.edu/graphicdesign tinyurl.com/k4zj6jp designjobs.aiga.org theartcareerproject.com nasad.arts-accredit.org

EXTRACURRICULAR ACTIVITIES

Gain volunteer, part-time, internship and service-learning experiences relevant to the field you would like to pursue Join student organizations like AIGA-UNO or become a student member of relevant professional organizations Research graduate program pre-requisites and admissions requirements Begin building your portfolio with work samples

Consider certifications in graphic design software to show competence and have a competitive advantage

ACADEMIC & CAREER DEVELOPMENT CENTER 402.554.3672 acdc.unomaha.edu

