

*Repeatable Courses

COLLEGE OF COMMUNICATION, FINE ARTS and MEDIA SCHOOL OF THE ARTS

BACHELOR OF ARTS IN STUDIO ART MEDIA ARTS

Name:		Date:	
NUIN#:		Semester:	
STUDIO CORE I	12 hrs	OPTION B: INTERMEDIA AND DIGITAL ART (.	<u>21)</u>
		ART 3000 Media Arts I	3
ART 1100 Foundation: Drawing	3	ART 3120 Media Arts II	3
ART 1110 Foundation: 3D Design	3	ART 3150 Video Art	3
ART 1210 Foundation: 2D Design	3	*ART 4130 Media Arts III	3
ART 1220 Foundation: Digital Media	3	ART ELECTIVE	3
ART 2000 CORE I Portfolio Review	0	ART ELECTIVE	3
		ART ELECTIVE	3
STUDIO CORE II	12 hrs	DASA CADSTONIE	2 hrs
ART 2100 Life Drawing I	3	BASA CAPSTONE	3 hrs
		Art 4020 Professional Studio Practices	3
Select <u>ONE</u> of the following courses:			
ART 1810 Watercolor I		ART HISTORY CORE & Electives	15 hr
ART 2110 Life Drawing II			
ART 3100 Advanced Drawing I		ART 2050 Survey of Western Art History I	3
ART 3410 Elementary Painting		AND	
ART 3510 Elementary Printmaking		ART 2060 Survey of Western Art History II	3
ART	3		
Select <u>ONE</u> of the following courses:		Select <u>ONE</u> course from Pre-Modern Art History E listed below:	
ART 3200 Hand Produced Book: Typography		ART 3710; ART 3720; ART 3730; ART 4710; ART 47 ART 4770; ART 4780; ART 4810; ART 4830; ART 48	
ART 3250 Patterned Paper			
ART 3310 Elementary Sculpture		Art History	3
OR		Select <u>ONE</u> course from the Modern Art History E	lectives
ART 3330 Art in Public Places		listed below:	
ART 3530 Papermaking		ART 3780; ART 3830; ART 3870; ART 4880; ART 48	390;
ART 3610 Elementary Ceramics		ART 4900; ART 4920	
ART	3	Art History	3
Studio Cava II Slastiva to be talean in 3D an	20		
Studio Core II Elective to be taken in 2D or a concentration.	30	ART HISTORY ELECTIVE	3
ART ELECTIVE	2		
ART ELECTIVE	3	Media Arts Note:	
MEDIA ARTS CONCENTRATION	21 hrs	Students who complete a Metropolitan Community	,
Students will choose from Focus Options A or B.		College degree in:	
will be determined with the assistance of an ad-		*Design, Interactivity & Media Arts (DIMA),	
		*Photography Video/Audio Communications Arts upon successfully completed the ART 2000 CORE I	
OPTION A: GAME DESIGN (21)		Portfolio Review, can transfer up to 18 semester ho	urs of
ART 3140 CGI: Computer Generated Imagery I	3	their specific MCC concentration coursework to be	
ART 3160 Game Design as Art	3	applied in the Media Arts Concentration area.	
ART 3170 Digital Game Design	3	If transfer hours are accepted for the Media Arts	
ART 4140 CGI: Computer Generated Imagery II	3	concentration area, additional hours to complete th	
ART 4180 Advanced Digital Game Design	3	requirement will be advanced UNO coursework sele	ected
*ART 4190 Game Design Studio	3	in consultation with a UNO CFAM advisor.	
ART ELECTIVE	3		