1. Individual
   a. All individuals must be enrolled in at least 6 credits of coursework toward a degree or diploma with the school they represent during the academic term in which the bonspiel is held.
   b. Must have been born on or after January 1, 1988 and on or before December 31, 1998.
   c. Must have, and be able to present on request a current, valid, student ID and a photo ID card with birthdate (can be student ID card).

2. Team
   a. Any group of three or more individuals representing a single post-secondary school, or a single campus that is part of a state or region wide university network of campuses. Teams may consist of any gender combination, with no set gender order of play.

3. Multiple teams from one school are welcome to participate, but according to 2015 United States College and University Curling Championship Rules, no more than two rinks can earn points. Points towards competition in the National College Curling Bonspeil will be determined by the Head of USA College Curling and not by the local bonspiel chair.

4. All games are governed by the rules of the USCA.

5. The 4 rock free guard zone rule applies.

6. If there is a tie, the skip from each team will appoint one player to throw one stone from the hack. Sweeping is allowed. The team with the stone that is nearest to the button will win the game. The official will make the call.

7. Any decision by the bonspiel chair or their representative is final.

8. Player substitution is allowed only when a curler is unable to continue in a game and only if that team signed up 5 curlers. Otherwise the team can continue with three curlers.

9. Participants will measure their own rocks during the game; an umpire is available if needed.

10. A coin toss will be used to determine the order of stone delivery in the first end for all round robin games.

11. The game is over when the first of these occurs:
   a. The time limit of Two hours minutes is reached – you may complete the end you are in at the two hour limit. For example, if you are in the 8th end when your two hours have expired, you may complete that end.
   b. Either skip concedes the game.
   c. It is no longer mathematically possible for a team to tie or win if 8 ends were played.

12. Round Robin Tie-breakers will be determined in the follow way:
   a. Head to head matchup
   b. Total point differential over three round roving draws
   c. Total points scored over three round robin draws
   d. Coin Toss

13. Please stick around following the last draw for the awards ceremony