

GENERAL EDUCATION REQUIREMENTS

A comprehensive list of approved courses that may be taken to meet general education requirements can be found at <http://gened.unomaha.edu/approvedcourses.php>

Fundamental Academic Skills (15 hours) All of the Fundamental Academic Skills courses must be completed in the first 60 hours of coursework.

English/Writing*					9 hrs	* English placement requires English Placement Exam. Students who show proficiency in English 1150 and/or 1160 are still required to complete third writing course. * Third writing course must be chosen from approved list
ENGL 1150	Composition I				3	
ENGL1160/64	Composition II				3	
					3	
Math*					3 hrs	* Math placement determined by ACT score or Math Placement Exam. * Minimum MATH 1310, scores may show proficiency in this area.
MATH					3	
Oral Communication*					3 hrs	* Choose from SPCH 1110 or 2120
SPCH					3	

Distribution Requirements (26 hours)

Humanities/Fine Arts*					9 hrs	HUMANITIES/FINE ARTS The branches of learning concerned with the meaning, value and history of human existence, and the various forms of humanistic/artistic expression and the role these artifacts play across various cultures. * Choose 3 courses from at least two different disciplines
Social Science*					9 hrs	SOCIAL SCIENCE The branch of science that studies the dynamics that make up the world, particularly the relationships between individuals, groups, societies and social institutions. * Choose 3 courses from at least two different disciplines
Natural Science*					8 hrs	NATURAL SCIENCE The branch of science that studies the nature of scientific inquiry and the operation of the natural, physical and technological world. * One course must include a lab * Choose two courses from different disciplines

Diversity (6 hours)

U.S. Diversity*					3 hrs	U.S. DIVERSITY U.S. Diversity focuses on the history, society and/or culture of one or more underrepresented groups in the United States.
Global Diversity*					3 hrs	GLOBAL DIVERSITY Global Diversity focuses on the cultural, economic, geographical, historical, political and/or sociological aspects of one or more countries or nations other than or in comparison to the U.S. * Cultural diversity courses may be double counted from other requirement areas.

General Electives (0-14 hours) *

						* Students may need general electives to reach the 120 hours required for graduation. The number of needed elective hours depends on major/concentration area. * Students may apply ONLY 4 hours of physical activity credit to general electives

ART & ART HISTORY DEPARTMENT Effective Fall 2014

Bachelor of Fine Arts (BFA): Concentration in Graphic Design

To achieve candidacy into the BFA program, students must meet Department requirements and apply to the program. Please see the current catalog for more information or contact your faculty adviser.

After application and acceptance to the BFA degree, a student must complete the ART requirements for a BASA with a Concentration in Graphic Design plus an additional 24 hours of coursework to include the BFA Sequence (12 hours) and additional 12 hours selected in consultation with their BFA thesis committee chair.

NOTE: In order to graduate in 120 total credit hours, the 6 hours used to fulfill the University Diversity requirement must be courses which also fulfill University General Education Distribution requirements.

Studio Core I (12 hours)

ART 1100	Foundation Drawing & Design I: 2D			3
ART 1110	Foundation Drawing & Design II: 3D			3
ART 1210	Found Theory & Practice: Color & Visual Literacy			3
ART 1220	Found Theory & Practice: Digital Media			3
ART 2000	Core I Portfolio Review			0

Studio Core II (15 hours)

ART 3000	Digital Media Production			3
ART 3150	Video Art OR			3
ART 3160	Game Design as Art			
ART 3140	CGI: Computer Generated Imagery OR			3
ART 3520	Photographic/Digital Printmaking			

Choose one course from the following group:

ART 1810: WATERCOLOR I, ART 2100: LIFE DRAWING I, ART 3410: ELEMENTARY PAINTING,
OR ART 3510: ELEMENTARY PRINTMAKING

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Choose one course from the following group:

ART 3200: THE HAND PRODUCED BOOK I: TYPOGRAPHY AND BOOK DESIGN, ART 3210: COLOR THEORY,
ART 3310: ELEMENTARY SCULPTURE, ART 3530: PAPERMAKING, OR ART 3610: ELEMENTARY CERAMICS

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BASA Graphic Design Concentration (12 hours)

ART 3130	Graphic Design I			3
ART 4150	Graphic Design II			3
ART 4160	Graphic Design III			3
ART 4170	Graphic Design Studio			3

Art History Core & Electives (15 hours)

ART 2050	Survey of Western Art History I			3
ART 2060	Survey of Western Art History II			3

Choose one course from each of the following two groups [A: Modern & B: Pre-Modern] plus one additional elective approved by a faculty advisor.

A) Modern AH Elective: ART 4880, 4890, or 4900

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B) Pre-Modern AH Elective: ART 4710, 4720, 4730, 4750, 4770, 4780, 4810, 4830, or 4850

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AH Elective:				3
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BFA GD Studio & Art History Requirements (12 hours)

A student must work with the chair of her/his BFA thesis committee to select an additional 12 hours which must include a 4000 level Art History elective and at least one 4000 level course from the following:

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| ART 3120: ADVANCED INTERMEDIA AND DIGITAL ART I | ART 4180: ADVANCED DIGITAL GAME DESIGN |
| ART 3140: CGI: COMPUTER GENERATED IMAGERY | ART 4190: GAME DESIGN STUDIO |
| ART 3160: GAME DESIGN AS ART | ART 4210: PRINTED BOOKS |
| ART 3170: DIGITAL GAME DESIGN | ART 4310: ADVANCED SCULPTURE |
| ART 3320: INTERMEDIATE SCULPTURE | ART 4410: ADVANCED PAINTING |
| ART 3620: INTERMEDIATE CERAMICS | ART 4510: ADVANCED TECHNIQUES IN PRINTMAKING |
| ART 4010: SPECIAL TOPICS IN STUDIO ART | ART 4530: ART INTERNSHIP |
| ART 4130: ADVANCED INTERMEDIA & DIGITAL ART II | ART 4610: ADVANCED CERAMICS |
| ART 4140: CGI: COMPUTER GENERATED IMAGERY II | |

ART				3
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ART				3
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ART				3
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Three hours of a 4000 level Art History elective:

AH Elective				3
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BFA Sequence (12 hours)

ART 4320	BFA Independent Study I			3
ART 4330	BFA Independent Study II			3
ART 4420	BFA Thesis			3
ART 4920	Art in Theory & Practice since 1900			3

NAME:	
SID:	
ADMITTED:	
TRANSFERS:	